

# LIPTON CUP Regatta

GREEN FLEET SAILING  
INSTRUCTIONS

16-17 December 2024



### **(Sailing Instructions after OTB NTC-1)**

The Organising Authority is the Royal Victorian Yacht Club Inc.

#### **1. RULES**

- 1.1. The Green Fleet will be governed solely by the World Sailing Introductory Rules for Racing (refer Attachment C) and these Sailing Instructions.
- 1.2. The Australian Sailing Safety Regulations will apply.

#### **2. NOTICES TO COMPETITORS**

Notices to competitors will be posted on the Official Notice Board which will be available on the Lipton Cup regatta page and on the Notice Board in the Off the Beach Club Rooms

#### **3. CHANGES IN SAILING INSTRUCTIONS**

Any change to the Sailing Instructions will be posted on the Official Notice Board not less than one hour before the race or races affected, except that any change to the schedule of races will be posted by 2000 on the day before it will take effect.

#### **4. SIGNALS MADE ASHORE**

- 4.1. Signals made ashore will be displayed at the flag mast which is located at the RYCV Off the Beach Club rooms.
- 4.2. When flag AP is displayed ashore, '1 minute is replaced with not less than 10 minutes' in the race signal AP.

#### **5. SCHEDULE OF RACES**

- 5.1. Registration will take place in the Regatta Office on 16 November 2024 from 0800 until 1100.
- 5.2. Competitor information sessions shall be held at 1130 on Saturday 16 November and at 0900 on Sunday 17 November on the RYCV Deck.
- 5.3. The series will consist of a maximum of 12 races which are scheduled as follows:

<b>Day and Date</b>	<b>Approximate Time of Warning Signal</b>
16 November 2024	1200
17 November 2024	1000

- 5.4. No competitors are to launch until a "D" Flag  is displayed on the OTB Flagpole. This will also be accompanied with a sound signal.
- 5.5. Note there are no provisions for resails.
- 5.6. No warning signal shall be made after 1500 on the last scheduled day of racing

#### **6. SIGNING ON AND SIGNING OFF**

- 6.1. All skippers shall sign on prior to going afloat to race for each session.
- 6.2. Any skipper not signed on at the Warning Signal of a race will have an Event Scoring Penalty (ESP) applied for the first race of that session.
- 6.3. Skippers shall sign off within 60 minutes of the finish of the last boat in the last race of the session for their division.
- 6.4. Any skipper not signed off within this limit will have an Event Scoring Penalty (ESP) applied for the last race of that session.
- 6.5. The score for ESP shall be two points.
- 6.6. The sign on and sign off process will be done electronically. Competitors can sign on and off using their own internet enabled mobile device. The Shore Marshall can assist with sign on and sign off if needed.



- 6.7. Should the electronic sign on and sign off process not be available, sign on and sign off sheets will be located in, or in the vicinity of, the Off the Beach Club rooms.
- 6.8. Competitors retiring from a race shall, wherever possible, inform a Race Committee Vessel when leaving the course, and by personally notifying the Shore Marshall as soon as possible after arriving ashore as well as signing off.
- 6.9. Please note electronic sign on/sign off will only be active at a time decided by the race committee for each Session.

## 7. CLASS FLAGS

The class flag for Green Fleet will be a green flag with a white class insignia.

## 8. RACE AREA

Attachment A shows the location of the racing area.

The Green Fleet race area is next to a shipping channel. The area in and next to the shipping channel is out of bounds for Green Fleet Competitors. This is shown on Attachment A.

Support boats will be on course and be tasked with making sure no competitors stray into the out of bounds area. If needed, competitors may be towed back to the main course area by support boats without penalty.

## 9. THE COURSE

- 9.1. The diagram in Attachment B shows the course. All marks are to be left to port.
- 9.2. Courses will be displayed on the Race Committee vessel by way of a course board.

## 10. MARKS

- 10.1. Marks 1 - White Can, Mark 2 – Blue Can, Mark 3 – Black Can
- 10.2. The Start Mark will be an Orange can buoy.
- 10.3. Finish Mark will be an Orange can buoy.

## 11. THE START

11.1. Races shall be started using a three-minute sequence as follows:

Minutes before starting signal	Visual signal	Sound signal	Means
3	Class flag	One	Warning signal
2	Preparatory flag	One	Preparatory signal
1	Preparatory flag removed	One long	One minute
0	Class flag removed	One	Starting signal

11.2. The start line will be between a staff displaying an orange flag on a Race Committee vessel at the starboard end and an Orange can buoy.

## 12. THE FINISH

The finishing line will be between a staff displaying an orange flag on the Race Committee vessel and a stick mark flying an orange flag.

## 13. TIME LIMIT

13.1. Time limits and target times (in minutes) are as follows:

Fleet	Time Limit	Mark 1 Time Limit	Target Time
Green	40	15	25

13.2. If no boat has passed mark 1 within 15 minutes, the race may be abandoned. Failure to meet the target time will not be grounds for redress.



13.3. Boats failing to finish 10 minutes after the first boat sails the course and finishes, will be scored an allocated place. The Race Committee will allocate places based on a boat's position on the course when the time limit expires.

#### **14. IF A BOAT BREAKS A RULE**

14.1. If you think that you or another boat has broken a rule or if you are unclear about the rules at any time during the race, competitors should describe the incident to the Rules Advisor after the race.

14.2. No formal Protest hearings or requests for redress will be allowed for Green Fleet competitors. Any issues or questions that arise will be dealt with in a group setting, as a learning experience for young sailors, by the Rules Advisors. See Attachment C – World Sailing Introductory Rules for Sailing

#### **15. SCORING**

15.1. A maximum of twelve (12) races are scheduled, of which a minimum of three (3) races are required to be completed to constitute a series.

15.2. When boats fail to finish, in accordance with SI 13(b) the Race Committee will allocate a place based on each boat's place on the course when the time limit expires.

15.3. When fewer than four (4) races have been completed, a boat's series score will be the total of her race scores.

15.4. When four (4) or more races have been completed, a boat's series score will be the total of her race scores excluding her worst score.

15.5. When twelve (12) races have been completed, a boat's series score will be the total of her race scores excluding her worst two scores.

15.6. To request the correction of an alleged error in posted race or series results, a boat shall complete a Scoring Enquiry Form available at the Regatta Office.

#### **16. SUPPORT BOATS**

Team managers, coaches and other support personnel shall keep clear of and shall not cause interference to competitors who are racing except when asked to assist by the Race Committee. They shall keep at least 50 metres outside the course area including the start line while any competitor is racing. Competitors associated with a team manager, coach, or support personnel in breach of this rule may be liable to protest by the race committee. This does not apply to the Green Fleet Coaches appointed by the organising authority.

#### **17. PRIZES**

17.1. Prizes will be awarded to the first three boats.

17.2. Other trophies may be awarded at the discretion of the organising authority.

17.3. A presentation ceremony will be held on the deck of the main clubhouse as soon as possible after the last race.

#### **18. ENTRY DISCLAIMER**

18.1. It is the competitor's decision to enter the Event or to start and continue in any race. See Rule 3 Decision to Race. Competitors shall accept that their participation in the Event is at their exclusive risk in every respect.

By way of entry in the Event competitors shall indemnify the Organising Authority, their officers, members, servants and agents in respect to all claims and demands of whatever nature which may be made upon them in connection with or howsoever arising from their participation or intended participation in the Event.

18.2. The Organising Authority, their officers, members, servants and agents accept no responsibility in respect of loss of life, personal injury or loss or damage to property which may be sustained by reason of their participation or intended participation in the Event or howsoever arising in connection with the Event.

#### **19. RESULTS**

Results will be posted on the Lipton Cup Results Web page.



# Attachment "A"

## Racing Area

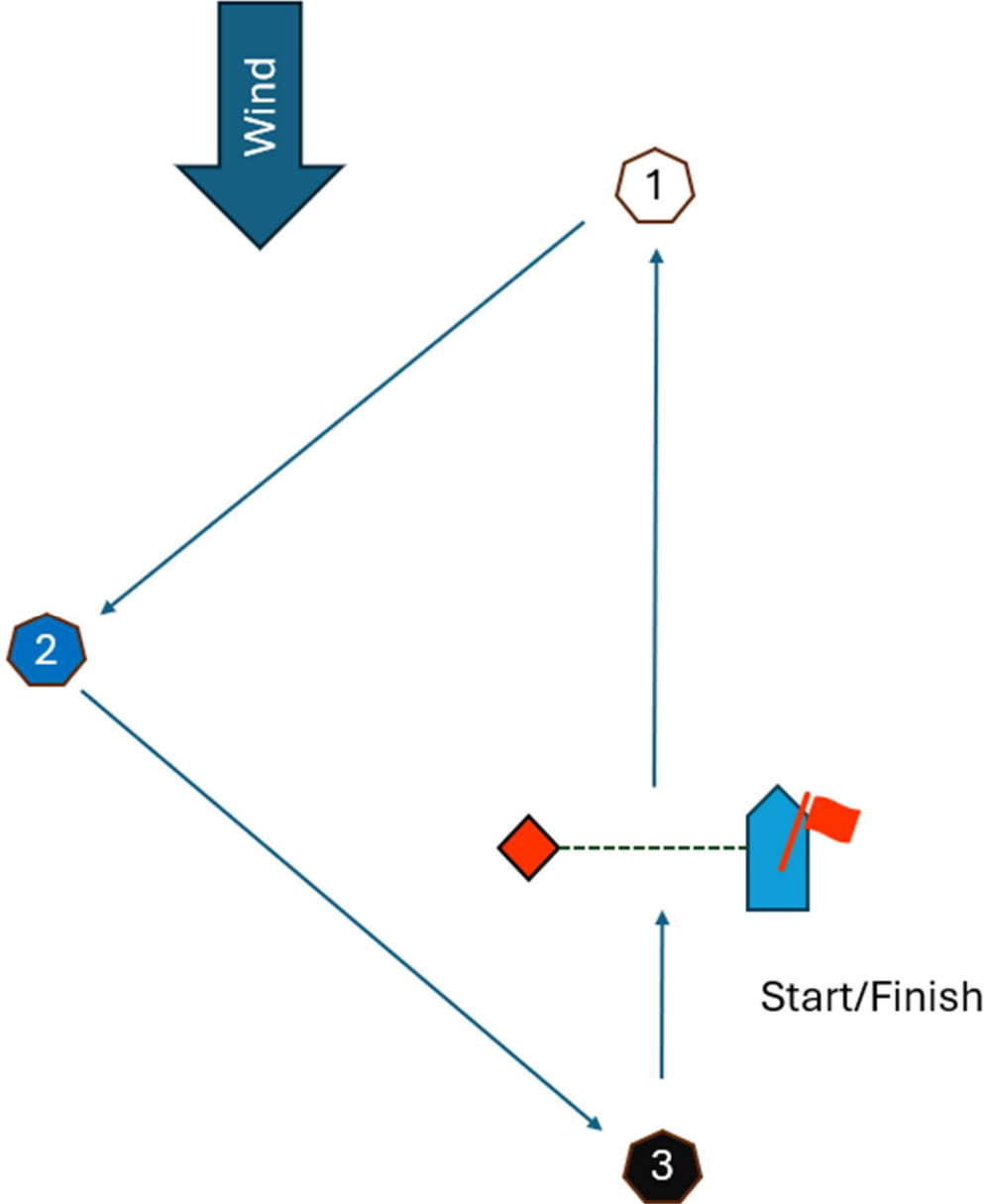


# Attachment "B"

Drawings are not to scale, and angles are approximate. Mark colours are indicative only, refer SI Clause 10.

Course 1 – Start, 1, 2, 3, Finish

Course 2 – Start, 1, 2, 3, 1, 2, 3, Finish



# Attachment "C"



## Introductory Rules for Racing

Version 1.01 - February 2008

### Some Explanations

*Windward and Leeward:* The *leeward* side of your boat is the side where your mainsail lies. The *windward* side is the other side.

*Port and Starboard tack:* You are on *port* or *starboard tack* according to your *windward* side.

*Advisor:* A person appointed by the race organizers to assist competitors in understanding the rules and, when appropriate, to penalize a boat.

### Basic Rules

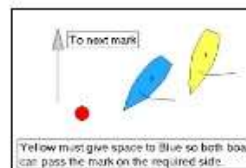
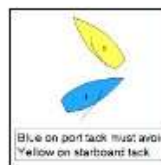
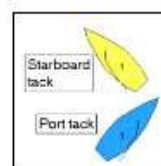
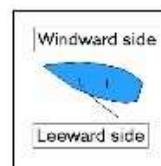
1. You must comply with the principles of good sportsmanship.
2. You must try not to collide with another boat.

### Rules When Boats Meet

3. When you and the other boat are on opposite *tacks*, if you are on *port tack* you must avoid the boat on *starboard tack*.
4. When you and the other boat are on the same *tack*, you must avoid the other boat
  - (a) if she is in front of you, or
  - (b) if she is on your *leeward* side.
5. After starting, when you and the other boat approach a mark or an object that both boats need to avoid, and the other boat is between you and the mark or other object, you must give her sufficient space to pass it safely on the same side. However, when the boats are on opposite tacks at a windward mark, this rule does not apply.
6. When the other boat is required to avoid you, if you change course, you must give the other boat an adequate opportunity to avoid you.

### Other Rules

7. At the starting signal you must be behind the starting line.
8. After the starting signal, you must sail the course described by the race organizers.
9. You must not touch a mark of the course.
10. If you think you or another boat has broken a rule or if you are unclear about the rules at any time during the race, you must describe the incident to the *advisor* after the race. The *advisor* may then add two points to the score of any boat that has broken a rule. If the offence is serious, the *advisor* may add extra points to the boat's score.



### Responsibilities of Race Organizers

- (a) To run fair, enjoyable and safe races.
  - (b) To inform all the competitors about the sequence of starting signals, the starting and finishing lines, the course to be sailed and the marks to be rounded.
  - (c) To score each boat points equal to her finishing position, after adjusting for handicaps when appropriate.
  - (d) To appoint an *advisor* on the rules and procedures for racing.
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### **Introduction and Use**

These rules are designed to stand on their own so that sailors who are starting to race can compete using only these few rules and without the need to learn the many details of the ISAF Racing Rules of Sailing (RRS). They are appropriate for small boats in sheltered waters; they are not intended for boats over 6 metres (20 feet) long when an experienced person should be alongside and able to instruct the novice helm. These rules are compatible with the principles and fundamental rules in the RRS. However, they are neither a guide to nor an abbreviated form of the RRS.

The rules are intentionally minimalist and they omit as many complications of the RRS as possible. They are written for sailors who are starting to race and with no more than 2 years of racing experience. After this period these sailors should be encouraged to sail races under the Racing Rules of Sailing.

Boats racing under these rules should race on their own course and should not share the course area or marks with boats racing under the RRS.

Unlike normal racing, there is an obligation on the race organisers to verbally brief all competitors about the marks, the course and all relevant race management matters.

The role of rules advisor is a vital part of teaching the rules. Ideally the rules advisor should be afloat and should watch the racing but, as a minimum, the advisor must be available for discussion immediately the sailors return ashore. The rules advisor may be the same person as the race officer.

The standard penalty for breaking a rule is necessarily small at this learning stage and the difficulties of penalty turns are avoided. As it is only the advisor that imposes a penalty, possible pressure on a less confident competitor while racing is avoided. Note this two place penalty applies to all errors (including starting and course errors) although there is provision for increasing the penalty to avoid any advantage being gained from the error.

### **Feedback**

These rules are 'experimental'. Please let ISAF have your comments, criticisms and suggestions at [www.sailing.org/contactisaf](http://www.sailing.org/contactisaf). The rules will be updated as required and the latest version published on the ISAF website [www.sailing.org](http://www.sailing.org).